Computer Networks Architecture and Operating Systems Course Syllabus

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Contact Information

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Course duration, hours: $4h \times 13 = 52h$, 4 points

Course additional websites https://sys.academy.lv/ and https://net.academy.lv/ contains:

- LS lecture slides.
- LV lesson videos,
- PW trainings and practice work assignments,
- LW lab work assignments,
- SW online tools and software,
- BK reading books, links to the frequently websites,

• QZ - tests and quizzes.

Objectives

The objectives of this course are to introduce the fundamental concepts, structure and components of the:

- modern operating systems (UNIX, Linux, MacOS, Android, iOS, Windows), to give your competency as a beginning user of Unix/Linux not only Windows;
- computer networking, to overview selected protocols associated with the Application, Transport, Network, Link, and Physical Layers of the OSI Reference Model and to show how these protocols are organized to produce computer networks;

After completing the course, you will be able to use remote terminals to perform routine administrative tasks to automate monitoring and management of various network devices and information systems running on Linux and Windows OS.

Prerequisites and Required Skills

The course does not assume prior knowledge of networking. However, the course will move relatively fast.

Expected Skills: The course is not suited for students without basic mathematic & computing skills.

Teachings Philosophy

- Emphasis on building stuff that works: Practical skills.
- Lateness policy is designed to encourage success rather than timeliness, but we have to find a balance.
- Grading is mostly on functionality, though there is a role for clarity, modularity, efficiency and style.
- Readings are important to make our class time more effective and to gain confidence about learning from tutorials, references and so forth.
- Classwork gives you a chance to make mistakes with support
- LW & PW Assignments integrate several skills and go beyond Classwork

Reading supports Classwork which supports PW Assignments which supports the LW Assignments.

Honor Code

Unless otherwise instructed, feel free to discuss problem sets with other students and exchange ideas about how to solve them. However, there is a thin line between collaboration and plagiarizing the work of others. Therefore, I require that you must compose your own solution to each assignment. In particular, while you may discuss problems with your classmates, you must always write up your own solutions from scratch.

Reading Books

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SYS BK-00aEN. A. Tanenbaum, H. Bos. Modern Operating Systems, 5th.ed. 2023, [PDF]. NET BK-00bEN. A. Tanenbaum, D. Wetherall. Computer Networks, 6th ed. 2021 [PDF].
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Optional Books

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SYS
BK-01EN. A. Silberschatz, P. Galvin, G. Gagne. Operating System Concepts, 10th.ed. 2018 [PDF].
BK-02EN. W. Stollings. Computer Organization and Architecture, 11th Edition. 2019 [PDF].
BK-03En. M. Russinovich, D. Solomon, A. Ionescu. Windows Internals. Part I, 7th.ed. 2017 [PDF].
BK-04EN. M. Russinovich, D. Solomon, A. Ionescu. Windows Internals. Part II, 6th.ed. 2015, [PDF].
BK-05EN. Linux Fundamentals. A Training Manual 2003 - Philip Carinhas [PDF].
BK-06EN. GeeksforGeeks. Operating System Tutorial [Online].
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NET

BK-01EN. IBM RedBooks. TCP/IP Tutorial and Technical Overview. 2006 [PDF], [Online], [EPUB], [Google Books]. BK-02EN. Forouzan. Data Communication and Networking, 5th.ed. 2012 [PDF].

BK-03EN. Tanenbaum. Computer Networks, global 6th.ed. 2021 [PDF].

BK-04EN. GeeksforGeeks. Computer Network Tutorial. [Online].

Road Map

Weeks	Chapters	Slides	Topics	Reading	Labs (*Optional)
SYS	•		•		* - optional elements
01	I. OS Overview	LS-00	Course Introduction.		
		LS-01	OS Evolution, Definition, Types.	BK-01, Ch.01	LW-01. Computing Basis's.
		LS-02	OS Concepts, Architectures, Structures.	BK-01, Ch.02	
02	II. Storage Management	LS-03	OS Booting. Mass-Storage Structure.	BK-01, Ch.10	*PW-01. Installing Virtual Machines for Oracle VirtualBox.
		LS-04	File System Interface.		*PW-02. Using ssh/rdp for remote Linux / Mac / Windows servers management.
03		LS-05	File System Implementation.	BK-01, Ch.11	LW-02. Linux/UNIX Command Line Basics.
		LS-06	File Systems Examples.	BK-01, Ch.12	
04	III. Security Management	LS-07	OS Protection Models.	BK-01, Ch.14	LW-03. Linux/UNIX Shell Environment Variables.
		LS-08	Managing User Accounts on Linux.		
05		LS-09	OS Permissions. SUID/SGID/Sticky. Extended Attributes.	BK-01, Ch.15	*PW-03. Linux/UNIX Permissions. SUID/SGID/Sticky Bits.
06	IV. Process Management	LS-10	Processes & Threads. OS Examples.	BK-01, Ch.03	LW-04. Linux/UNIX Shell. Files Globbing & Streams Redirection.
			CPU Scheduling.	BK-01, Ch.06	
07	V. Distributed & Embedded	LS-11	Distributed File Systems.	BK-01, Ch.17	LW-05. Linux/UNIX Regular Expressions and Filters.
	Systems		Embedded Operating Systems		*PW-04. Shell scripting.
NET				1	* - optional elements
08	I. Overview OSI/RM & TCP/IP	LS-01 LS-02	Networking Standards and the OSI Model. Review of Important Networking Concepts.	BK-01, Ch.1	*PW-01. Wireshark. Introduction.
09	II. Physical Layer and Media	LS-03	Network Classification. Topology, Hardware, Transmis. Media.	BK-01, Ch.2.1	*PW-02. Make an Ethernet Cable for Twisted Pair Cat5/6
		LS-a4	Data Communications. Line Coding.		
		LS-b4	Block Coding. Scrambling.		
10	III. Data Link Layer	LS-05	Introduction and Services. Error Detection & Correction.	BK-01, Ch.2.4	LW-01. Line & Block Coding Schemes.
		LS-06	Multiple Access.		
		LS-07	EUI/MAC, ARP, Ethernet, VLANs.	1	
11	IV. Network Layer I	LS-08	IP - Internet Protocol.	BK-01, Ch.3	LW-02. IPv4 Sub/Super-netting (Classes, CIDR, VLSM).
		LS-09	IP Addressing. Subnetting, Supernetting. IPv6 Addressing.		
40	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	LS-10	ICMP - Internet Control Message Protocol.	DICOL OL 5	TOWN OA ME I I ALL I TOWN OA I
12	V. Transport Layer	LS-11	TCP and UDP.	BK-01, Ch.5	*PW-04. Wireshark. Network Traffic Capture & Analyse.
13	VI. Network Layer II	LS-12	IP Forwarding. AS. Static Routing.	BK-01, Ch.4	*PW-06. Static Routing.
14		LS-13 LS-14	Dynamic Routing DVA. RIP. Dynamic Routing LSA. OSPF, AS, BGP.	1	LW-03. Graph Algorithms in Computer Networks.
14		LS-14 LS-15	IP Multicasting. IGMP, PIM.		LVV-03. Graph Algorithms in Computer Networks.
*15	VII. *Application Layer	LS-15	DNS.		
13	VII. Application Layer	LS-18	SMTP, POP, IMAP.		
*16	VIII. *Networks Administration	LS-19	Monitoring & Diagnostic. SNMP, MIB, OIDs.		
	& Security	LS-20	TCP/IP Security		
	IX. *Modern Net Solutions	LS-22	Internet of Things		
	Final Subject Grade		Exam		All below assignments Reports

Course Grading Policy

Course activity:		Cost, %
Interactive partici	pation in	Classroom or via BBB 5%
SYS Lab Works F LW01 LW02 LW03 LW04 LW05	Reports 5%, 5%, 5%, 5%, 5%.	25%
NET Lab Works F LW-01 LW-02 LW-03	Reports 10%, 10%, 10%.	30%
Final Exam SYS Test SYS Task NET Test NET Task	10%, 10%, 10%, 10%,	40%
Final Grade SUM		100%

Your Skills after Course

SYS

- Introduction to Linux/UNIX Philosophy
- 2. Positional Number Systems & Binary Operations Understanding
- 3. Getting Access to a Remote Linux/UNIX/Mac/Windows Systems
- 4. Installing VirtualBox on Windows and Mac
- 5. Installing Linux/Windows Virtual Machine on VirtualBox
- 6. Learn Linux/UNIX Directory Structure
- 7. Basic Shell and Linux/UNIX Commands
- 8. Linux Package Management
- 9. Working with Directories and Files
- 10. OS File and Directory Permissions Understanding
- 11. Finding Files and Directories, Wildcards, Files Globing
- 12. Understanding Basic & Extended Regular Expressions
- 13. Working with Linux/UNIX Filters utilities
- 14. Stream redirection
- 15. User and Group Management Conception (DAC, MAC, RBAC, ABAC Access Models)
- 16. File and Directory Extended Attributes Understanding (xattr)
- 17. Managing Linux/UNIX Processes and Jobs
- 18. At and Cron Scheduling of Tasks
- 19. *Shell Scripting to Automate of System Tasks

NET

Concept of Layering

- Basics of Computer Networks,
- Concept of Layering

Flow & Error Control

- · Flow and error control techniques,
- Switching

LAN

- · LAN technologies,
- Ethernet, WiFi

IΡ

- · Classful and Classless IP Addressing,
- · Subnetting, Supernetting,
- IPv4 and IPv6
- ICMP

TCP and UDP

• TCP, UDP and sockets, congestion control

After this Course You can complete Basic exam preparation for:

- RedHat Certified System Administrator / Engineer (RHCSA/RHCE),
- Linux Foundation Certified System Administrator / Engineer (LFCS/LFCE),
- Linux Professional Institute Certified Linux Administrator / Engineer / Enterprise (LPIC-1/LPIC-2/LPIC-3),
- CompTIA Network+ Certification (https://www.comptia.org/certifications/network).

Routing Algorithms

- IP Forwarding. AS. Static Routing,
- Routers and routing algorithms (distance vector, link state)
- RIP, OSPF, BGP,
- Multicasting

Application Layer Protocols*

Application layer protocols (DNS, SMTP, POP, FTP, HTTP)

Network Security*

- authentication,
- basics of public key and private key cryptography,
- firewalls.

Network Administration*

Diagnostic & Monitoring (SNMP, MIB, OIDs)